# Entropy, Disequilibrium and Complexity in Compact Stars: <br> A different approach to their Composition 

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## Context

I am going to present you part of the research done during my Ph.D. project on neutron stars. Our goal was:

- to address the composition of neutron stars: hierarchy of EoSs through informational theoretic techniques.

Potentially: quantify the effects of interactions on the informational content of these objects.

## Mass radius diagram reflects the composition



Figure: Different compositions and some constraints

How much information does the different EoSs possess? Which one, then, would be more likely to be realized in Nature?

## Complexity and Information

First, concepts and definitions:

- Complexity: what does not match the requirements of being simple (tautology?). In physics, we always begin with ideal systems as the simplest systems possible;
- Information: what we can get from observing the occurrence of an event (how surprising, or unexpected or what else).

With a certain reductionism:

- definition of information in terms of the probability of an event to occur.


## Information

From some desired mathematical properties of information we can derive:

$$
\begin{equation*}
I(p)=-\log _{b}(p) \tag{1}
\end{equation*}
$$

for some probability $p$ and basis $b$ (that gives the unit). $b=2$ give us bits.

- flipping a fair coin once give you $-\log _{2}(1 / 2)=1$ bit of information.


## Information

If a source provides $n$ symbols $\left\{a_{i}\right\}$ with probability $\left\{p_{i}\right\}$, then the average amount of information in the stream of symbols is:

$$
\begin{equation*}
\frac{I}{N}=-\sum_{i=0}^{N} p_{i} \log _{b}\left(p_{i}\right) \equiv H(P) \tag{2}
\end{equation*}
$$

This quantity is defined as the entropy of the probability distribution $P=\left\{p_{i}\right\}$.

## Information: property

The maximum of this quantity is achieved at equiprobability $p_{i}=1 / n$. Example: a student and his grades:

- if the grades are $A, B, C, D$ and $F$, with equal probabilities $\Rightarrow 2.32$ bits of information;
- if instead the probabilities are $\{1 / 10,1 / 5,2 / 5,1 / 5,1 / 10\} \Rightarrow 2.12$ bits of information;
- if $\{0,0,0,0,1\} \Rightarrow 0$ bit of information.


## Complexity in physical systems: ideal cases

Let us allow complexity to encode order and disorder (or the self-organization of a system): two ideal systems, extremes in all aspects and opposites as well:

- Perfect crystal: zero complexity by definition; strict symmetry rules $\Rightarrow$ probability density centered around the prevailing state of perfect symmetry $\Rightarrow$ minimal information. Completely ordered.
- Ideal gas: zero complexity by definition; accessible states are equiprobable $\Rightarrow$ maximal information. Totally disordered.


## Key concept: Disequilibrium

The information alone is not enough to define complexity. We define then the disequilibrium as the distance to the equiprobability. Now we define complexity as:

$$
\begin{equation*}
C \equiv H \times D \tag{3}
\end{equation*}
$$

## Getting some intuition first



Figure: Intuitive definition of complexity

## Disequilibrium

As an expression to disequilibrium the proposal is

$$
\begin{equation*}
D=\sum_{i=1}^{N}\left(p_{i}-\frac{1}{N}\right)^{2} \tag{4}
\end{equation*}
$$

## Continuous case

In the continuous case with large $N$ we get:

$$
\begin{gather*}
H=-\int p(x) \log _{b}[p(x)] d x  \tag{5}\\
D=\int p^{2}(x) d x  \tag{6}\\
C \equiv H \times D \quad \text { or } \quad C \equiv e^{H} \times D . \tag{7}
\end{gather*}
$$

We shall adopt the last version of complexity for convenience.

## Compact stars

Application to neutron stars with two different compositions:

- Hadronic composition with SLy4 equation of state;
- Quark composition with three flavours in equal amounts or strange quark matter.

How does the composition affect the measures of these quantities? But first, what should we adopt as $p(x)$ ?

## Compact stars



Figure: Mass-radius relation for two different EoSs

## Compact stars

In order to do that we slightly modified the equations:

$$
\begin{gather*}
S=-b_{0} \int \bar{\epsilon}(\mathbf{r}) \ln [\bar{\epsilon}(\mathbf{r})] d \mathbf{r}  \tag{8}\\
D=b_{0} \int \bar{\epsilon}^{2}(\mathbf{r}) d \mathbf{r} \tag{9}
\end{gather*}
$$

where $\bar{\epsilon}(\mathbf{r})$ is the dimensionless energy density (which is just $\left.c^{2} \rho(\mathbf{r}) / \epsilon_{0}\right)$. The parameter $b_{0}$ makes $S$ and $D$ dimensionless.

## Results



Figure: 3-D version: composite behaviour S vs M vs R

## Results



Figure: 3-D version: composite behaviour D vs M vs R

## Results



Figure: 3-D version: composite behaviour C vs M vs R

## Summary

Summary of the results:

- Hadronic stars: low complexity, ordered systems, tend to the perfect crystal;
- Quark stars: low complexity, less ordered systems, more distant from perfect crystal.

The white dwarf case: complexity grows with increasing mass, reaching a maximum finite value at the Chandrasekhar mass. Resemblance to atomic systems.

## Conclusions

Conclusions:

- If order costs energy, then nature should favour exotic strange quark stars;
- There is a trend for these stars to be at a state of minimum complexity. Calbet and López-Ruiz have shown that for a system out of equilibrium there is, in fact, a tendency of the complexity to reach an extremum. If a transition hadronic $\rightarrow$ quark occur, that would be the case.


## Future

Some perspectives regarding the development of these concepts:

- Perform calculations for other realistic equations of state; calculate the amount of information encoded by the EoS as a whole, not only for each star;
- Study the case of global charge neutrality (see Souza, Manreza, de Avellar and Horvath [poster]);
- Improve the very concept of $p(x)$ used here in order to make it compatible to the analogous in information theory;
- Link to the thermodynamics and the gravitational collapse;


## References

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